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# **kTBS Bench Manager Documentation**

***Release 0.1***

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Contents:



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## Bench Manager

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```
class bench_manager.BenchManager (set_log_info=False)
    Manage benchmarks by timing function against different contexts.
```

### *General concept*

A BenchManager is instantiated in order to collect functions to benchmark, like so:

```
>>> my_bench_manager = BenchManager()
```

In order to add functions to bench, one flag them for bench by using the `bench()` decorator. For example:

```
>>> @my_bench_manager.bench
... def add_one(n):
...     return n + 1
```

Each flagged function is then called against contexts. A context is a function with optional setup and teardown, and it must *yield* the parameter that benchmarked functions need:

```
>>> @my_bench_manager.context
... def three():
...     # optional setup
...     try:
...         # yield the parameter
...         yield 3
...     finally:
...         # optional teardown
...         pass
```

Finally, to perform the benchmarks, one must call:

```
>>> my_bench_manager.run('/tmp/my_results.csv')
```

The result of the two examples above is to time `add_one(3)`.

### *Technical details*

Each context is stored in the list `_contexts`. Each function to benchmark is stored in the list `_bench_funcs`.

When `run()` is called, it will iterate over functions and contexts to call each function against each context.

### **Variables**

- `_contexts` (*list*) – contexts to apply
- `_bench_funcs` (*list*) – functions to benchmark

- **\_results** (*dict*) – collected benchmark results
- **\_logger** – global logger

**bench** (*func*)

Prepare a function to be benched and add it to the list to be run later.

**Parameters** **func** (*function*) – the function to bench

**context** (*func*)

Decorate a function to act as a context.

**Parameters** **func** (*function*) – the function that describes the context

**run** (*output\_filename*)

Benchmark functions against contexts.

**Parameters** **output\_filename** (*str*) – filename of the CSV output

**write\_output** (*output\_filename*)

Write results of the BenchManager to a nicely formatted CSV file.

**Parameters** **output\_filename** (*str*) – filename of the CSV output



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## Benchable Graph

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**class** `benchable_graph.BenchableGraph` (*store, graph\_id, store\_config, graph\_create=False*)

Provides a convenient way to use a graph for benchmarks.

**connect** ()

Connect to the store.

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**Note:** For some configurations, RDFlib will postpone the actual connection to the store until needed (when doing a `graph.query()` or `graph.add()`).

This behaviour comes from RDFbib implementation of `graph.open()`.

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**close** (*commit\_pending\_transaction=True*)

Close a connection to a store.

**Parameters** **commit\_pending\_transaction** (*bool*) – True if to commit pending transaction before closing, False otherwise.

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**Note:** The `graph.close()` method is not implemented for SPARQL Store in RDFLib

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